



2018

1

# Double Dutch Single Freestyle - PRESENTATION

Judge: **A1**

Judge  
Number:

Team Number:

Team:

Division:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

Major Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	<input type="checkbox"/>

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	<input type="checkbox"/>

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	<input type="checkbox"/>

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	<input type="checkbox"/>

ORIGINALITY AND DYNAMIC INTERACTION	POINTS
Very ordinary routine. No good turner involvements. No interactions.	0
	1
	2
A few original moves. A few interesting turner involvements. Some interactions between skippers as well as skippers with turners. Some good risk taking tricks.	3
	4
Some original moves. Some risk taking turner involvements. Some interactions between skippers and turners. Some new tricks and trick combinations.	5
	6
	7
Good amount of original moves. A lot of risk taking turner involvements and interactions. Some exceptionally risky skills.	8
	9
Extremely original. Full of risk taking turner involvements. A number of interactions with skippers and turners. A lot of exceptionally risky skills.	10
Add 0.5 points to the score above	<input type="checkbox"/>

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	<input type="checkbox"/>

Please circle the number of points awarded for each criteria



2018

1

# Double Dutch Single Freestyle - PRESENTATION

Judge: **A2**

Judge  
Number:

Team Number:

Team:

Division:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6  
7 8 9 10 11 12

Major Misses

0 1 2 3 4 5 6  
7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	<input type="checkbox"/>

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	<input type="checkbox"/>

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	<input type="checkbox"/>

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	<input type="checkbox"/>

ORIGINALITY AND DYNAMIC INTERACTION	POINTS
Very ordinary routine. No good turner involvements. No interactions.	0
	1
	2
A few original moves. A few interesting turner involvements. Some interactions between skippers as well as skippers with turners. Some good risk taking tricks.	3
	4
Some original moves. Some risk taking turner involvements. Some interactions between skippers and turners. Some new tricks and trick combinations.	5
	6
	7
Good amount of original moves. A lot of risk taking turner involvements and interactions. Some exceptionally risky skills.	8
	9
Extremely original. Full of risk taking turner involvements. A number of interactions with skippers and turners. A lot of exceptionally risky skills.	10
Add 0.5 points to the score above	<input type="checkbox"/>

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	<input type="checkbox"/>

Please circle the number of points awarded for each criteria



2018

1

# Double Dutch Single Freestyle - PRESENTATION

Judge: **A3**

Judge  
Number:

Team Number:

Team:

Division:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

Major Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	<input type="checkbox"/>

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	<input type="checkbox"/>

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	<input type="checkbox"/>

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	<input type="checkbox"/>

ORIGINALITY AND DYNAMIC INTERACTION	POINTS
Very ordinary routine. No good turner involvements. No interactions.	0
	1
	2
A few original moves. A few interesting turner involvements. Some interactions between skippers as well as skippers with turners. Some good risk taking tricks.	3
	4
Some original moves. Some risk taking turner involvements. Some interactions between skippers and turners. Some new tricks and trick combinations.	5
	6
	7
Good amount of original moves. A lot of risk taking turner involvements and interactions. Some exceptionally risky skills.	8
	9
Extremely original. Full of risk taking turner involvements. A number of interactions with skippers and turners. A lot of exceptionally risky skills.	10
Add 0.5 points to the score above	<input type="checkbox"/>

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	<input type="checkbox"/>

Please circle the number of points awarded for each criteria



2018

1

# Double Dutch Single Freestyle - PRESENTATION

Judge: **A4**

Judge  
Number:

Team Number:

Team:

Division:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6  
7 8 9 10 11 12

Major Misses

0 1 2 3 4 5 6  
7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	<input type="checkbox"/>

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	<input type="checkbox"/>

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	<input type="checkbox"/>

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	<input type="checkbox"/>

ORIGINALITY AND DYNAMIC INTERACTION	POINTS
Very ordinary routine. No good turner involvements. No interactions.	0
	1
	2
A few original moves. A few interesting turner involvements. Some interactions between skippers as well as skippers with turners. Some good risk taking tricks.	3
	4
Some original moves. Some risk taking turner involvements. Some interactions between skippers and turners. Some new tricks and trick combinations.	5
	6
	7
Good amount of original moves. A lot of risk taking turner involvements and interactions. Some exceptionally risky skills.	8
	9
Extremely original. Full of risk taking turner involvements. A number of interactions with skippers and turners. A lot of exceptionally risky skills.	10
Add 0.5 points to the score above	<input type="checkbox"/>

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	<input type="checkbox"/>

Please circle the number of points awarded for each criteria



2018

1

# Double Dutch Single Freestyle - PRESENTATION

Judge: **A5**

Judge  
Number:

Team Number:

Team:

Division:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

Major Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

MUSIC ON THE BEAT	POINTS
Not on the Beat	0
	1
	2
Sometimes on the Beat	3
	4
Half of the time on the Beat	5
	6
	7
Often on the Beat	8
	9
Nearly always on the Beat	10
Add 0.5 points to the score above	<input type="checkbox"/>

USING THE MUSIC	POINTS
Did not use the music	0
	1
Used the music 2 times	2
	3
Used the music 5 times	4
	5
Used the music 8 times	6
	7
Used the music 10 times	8
	9
Used the music more than 10 times	10
Add 0.5 points to the score above	<input type="checkbox"/>

MOVEMENT	POINTS
No movement	0
	1
	2
	3
Occasional movement	4
	5
	6
Much movement	7
	8
	9
Movement virtually all the time	10
Add 0.5 points to the score above	<input type="checkbox"/>

FORM OF BODY AND EXECUTION	POINTS
	0
Jumper has considerable difficulty performing, many skills with bad form	1
	2
	3
Most of the time it looks like the jumper needs to make an effort	4
	5
	6
Sometimes it looks like the jumper needs to make an effort, some bad form	7
	8
	9
It all looks very easy and in good form	10
Add 0.5 points to the score above	<input type="checkbox"/>

ORIGINALITY AND DYNAMIC INTERACTION	POINTS
Very ordinary routine. No good turner involvements. No interactions.	0
	1
	2
A few original moves. A few interesting turner involvements. Some interactions between skippers as well as skippers with turners. Some good risk taking tricks.	3
	4
Some original moves. Some risk taking turner involvements. Some interactions between skippers and turners. Some new tricks and trick combinations.	5
	6
	7
Good amount of original moves. A lot of risk taking turner involvements and interactions. Some exceptionally risky skills.	8
	9
Extremely original. Full of risk taking turner involvements. A number of interactions with skippers and turners. A lot of exceptionally risky skills.	10
Add 0.5 points to the score above	<input type="checkbox"/>

OVERALL IMPRESSION / ENTERTAINMENT	POINTS
Absolutely boring / No entertainment value	0
	1
Not much entertainment value in the routine. Audience and judges did not enjoy watching it so much.	2
	3
Ordinary routine. Enjoyed some parts of the routine but the entire routine.	4
	5
Good routine, entertaining. However, not spectacular. Some parts were very engaging.	6
	7
Great routine, great entertainment. Audience/ judges liked it very much.	8
	9
Spectacular and stunning routine, audience/ judges are very much engaged by the routine	10
Add 0.5 points to the score above	<input type="checkbox"/>

Please circle the number of points awarded for each criteria



**2018**

**1**

**Double Dutch Single Freestyle - Required Elements**

**Judge: B1**

Judge Number:

Team Number:

Team:

Division:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

Major Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

**Amount of different Turner Involvement Skills**

(max 8)

1 2 3 4 5 6 7 8

**Amount of different Turner / Jumper Switches**

(max 5)

0 1 2 3 4 5

**Amount of Gymnastics that are aerals**

0 1 2 3 (min 1)

**Amount of Gymnastics that are NOT aerals**

0 1 2 (max 2)

**Speed Dances**

(2 points for: 2 Speed Dances with 8 steps or 1 with 16 steps)

0 1 2 (max 2)

**1 Release**

0 1 (max 1)



**2018**

**1**

**Double Dutch Single Freestyle - Required Elements**

**Judge: B2**

Judge Number:

Team Number:

Team:

Division:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

Major Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

**Amount of different Turner Involvement Skills**

(max 8)

1 2 3 4 5 6 7 8

**Amount of different Turner / Jumper Switches**

(max 5)

0 1 2 3 4 5

**Amount of Gymnastics that are aerials**

0 1 2 3 (min 1)

**Amount of Gymnastics that are NOT aerials**

0 1 2 (max 2)

**Speed Dances**

(2 points for: 2 Speed Dances with 8 steps or 1 with 16 steps)

0 1 2 (max 2)

**1 Release**

0 1 (max 1)



2018

1

Double Dutch Single Freestyle - Required Elements

Judge: **B3**

Judge Number:

Team Number:

Team:

Division:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

Major Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

Amount of **different Turner Involvement Skills**

(max 8)

1 2 3 4 5 6 7 8

Amount of **different Turner / Jumper Switches**

(max 5)

0 1 2 3 4 5

Amount of **Gymnastics that are aerals**

0 1 2 3 (min 1)

Amount of **Gymnastics that are NOT aerals**

0 1 2 (max 2)

**Speed Dances**

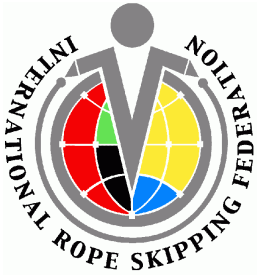
(2 points for: 2 Speed Dances with 8 steps or 1 with 16 steps)

0 1 2 (max 2)

**1 Release**

0 1 (max 1)





2018

1

Double Dutch Single Freestyle - **DIFFICULTY**

Judge: **D1**

Judge Number:

Team Number:

Team:

Division:

Use this space for notes

Number of successful **Level 2** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 3** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 4** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 5** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones



2018

1

Double Dutch Single Freestyle - **DIFFICULTY**

Judge: **D2**

Judge Number:

Team Number:

Team:

Division:

Use this space for notes

Number of successful **Level 2** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 3** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 4** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 5** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones



2018

1

Double Dutch Single Freestyle - **DIFFICULTY**

Judge: **D3**

Judge Number:

Team Number:

Team:

Division:

Use this space for notes

Number of successful **Level 2** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 3** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 4** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 5** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones



2018

1

Double Dutch Single Freestyle - **DIFFICULTY**

Judge: **D4**

Judge Number:

Team Number:

Team:

Division:

Use this space for notes

Number of successful **Level 2** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 3** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 4** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 5** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones



2018

1

Double Dutch Single Freestyle - **DIFFICULTY**

Judge: **D5**

Judge Number:

Team Number:

Team:

Division:

Use this space for notes

Number of successful **Level 2** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 3** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 4** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones

Number of successful **Level 5** skills:

0 1 2 3 4 5 6 7 8 9 Tens

0 1 2 3 4 5 6 7 8 9 Ones



2018

1

Double Dutch Single Freestyle - **HEAD JUDGE** Judge: **HJ**

Judge Number:

Team Number:

Team:

Division:

Use this space for notes

Minor Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

Major Misses

0 1 2 3 4 5 6

7 8 9 10 11 12

Space Violation

0 1 2 3 4 5 6

☐ Time Violation

Less than 3 skills

0 1 2 3